

COMMUNITY DEVELOPMENT



INTERFACES WITH

General Ledger

Cash Receipting

Business License

Community Development is a robust addition to your software ecosystem with a dynamic workflow view that guides you through each step of permitting, planning and zoning, inspections and code violations, and approvals. The application empowers your organization to record and track every detail and transaction for all projects and properties, and for a cohesive experience, Community Development interfaces with General Ledger, Business License, Cash Receipting and Master Contacts.

For each project type you create, easily designate project details and process, such as fees, inspection times and forms, and approval requirements. With its built-in notification system, this powerful application caters holistically to your need for focused workflow management—automating more of what you do, like scheduling, creating inspection lists and notifying applicants, contractors and administrators of status updates.

PERMITTING

- Easily change record permit estimates, using them to begin permit requests.
- Import and update property information from electronic files.
- Record and track information based on each permit type.
- Be guided through each step of the permitting process.

PLANNING & ZONING

- Record and track information based on each project type.
- Customize data-entry routines for each stage of a project.
- Organize parcels into units with designated units and contacts related to a specific project.
- Import and update property information from electronic files.

INSPECTIONS & CODE VIOLATIONS

- Create inspection schedules and checklists.
- Easily escalate tracked complaints to violations.
- Charge fees, issue notices and schedule inspections for violations.

APPROVALS & WORKFLOW

- Set up e-mail notifications for user-defined project milestones.
- Customize approval and completion form steps and due dates.
- See all project information at a glance from the Project Inquiry view.
- Assign approvals to an individual group.